

<b>Interstellar Alliance - Patrol</b>			
<b>Flyer (2)</b>			
Service date	2004+		
Hull	3		
Speed	12		
Special	Dogfight +1 Dodge 4+ Stealth 5+ Fighter Atmospheric		
WEAPON NAME	RANGE	AD	SPECIAL
Light Fusion Cannon	2	3	AP

<b>Interstellar Alliance - Patrol</b>			
<b>Nial (1)</b>			
Service date	2050+		
Hull	3		
Speed	15		
Special	Dogfight +3 Dodge 2+ Stealth 4+ Fighter Atmospheric		
WEAPON NAME	RANGE	AD	SPECIAL
Light Fusion Cannon	2	3	AP

<b>Interstellar Alliance - Patrol</b>			
<b>Starfury (3)</b>			
Service date	2244+		
Hull	4		
Speed	12		
Special	Dogfight +2 Dodge 2+ Fighter Afterburner		
WEAPON NAME	RANGE	AD	SPECIAL
Uni-Pulse Cannon	2	2	TL

<b>Interstellar Alliance - Patrol</b>			
<b>Thunderbolt (3)</b>			
Service date	2259+		
Hull	5		
Speed	10		
Special	Dogfight +1 Dodge 2+ Fighter Afterburner Atmospheric		
WEAPON NAME	RANGE	AD	SPECIAL
Gatling Pulse Cannon	2	2	
Missile Rack	4	2	AP

<b>Interstellar Alliance - Skirmish</b>			
<b>White Star Fighter (1)</b>			
Service date	2270+		
Hull	5		
Speed	16		
Special	Dogfight +3 Dodge 4+ Fighter Advanced Jump Point Atmospheric		
WEAPON NAME	RANGE	AD	SPECIAL
Molecular Pulsar	2	3	AP/DD/P