

<b>Narn Regime - Skirmish</b>				<b>Name / Crew Quality</b>																	
<b>T'Gan Orbital Satellite</b>				<b>Troops</b>																	
				<b>0</b>																	
<b>Service date</b> 2250+ <b>Hull</b> 4 <b>Craft</b> <b>Traits</b> Immobile				<b>Hull Damage</b>																	
				<b>15 / 4 / 0</b>																	
<table border="1"> <thead> <tr> <th><b>WEAPON NAME</b></th> <th><b>RANGE</b></th> <th><b>AD</b></th> <th><b>SPECIAL</b></th> </tr> </thead> <tbody> <tr> <td>Energy Mine</td> <td>30</td> <td>1</td> <td>EM/SL</td> </tr> <tr> <td>Ion Torpedo</td> <td>30</td> <td>1</td> <td>P/SL</td> </tr> <tr> <td>Light Pulse Cannon</td> <td>8</td> <td>2</td> <td></td> </tr> </tbody> </table>				<b>WEAPON NAME</b>	<b>RANGE</b>	<b>AD</b>	<b>SPECIAL</b>	Energy Mine	30	1	EM/SL	Ion Torpedo	30	1	P/SL	Light Pulse Cannon	8	2			
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